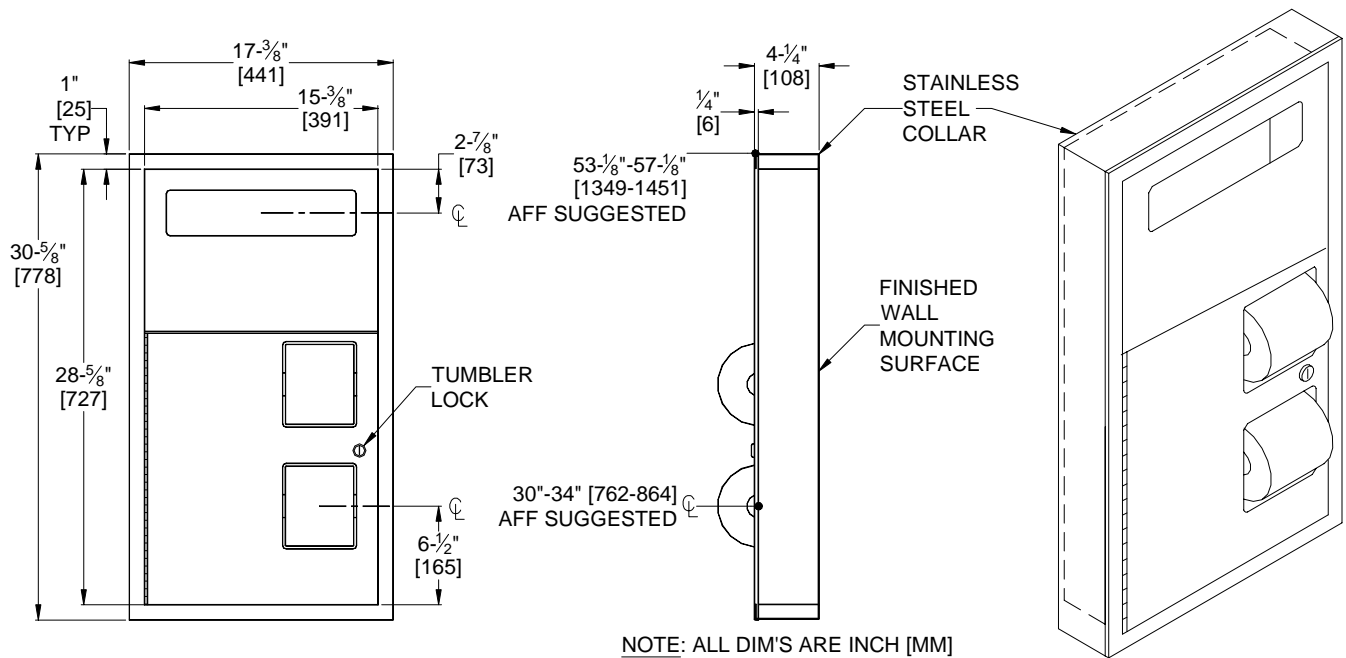


## SURFACE MOUNTED SEAT COVER &amp; TOILET PAPER DISPENSER

**SPECIFICATION**

Surface Mounted Seat Cover and Toilet Paper Dispenser shall hold and dispense 1000 paper seat covers and two (2) rolls standard or 1800 sheet 4-1/2" x 5-1/4" diameter (114 x Ø133) toilet paper. Frame, cabinet, toilet paper dispensers and surface mounting collar shall be fabricated of 22 gauge type 304 stainless steel alloy 18-8. Door shall be 18 gauge and seat cover dispenser panel shall be 20 gauge. All exposed surfaces shall have N° 4 satin finish and be protected by PVC film easily removed after installation. Seat cover cutout shall have a fully deburred edge for snag-free dispensing and user safety. Toilet paper dispenser door shall be attached to cabinet at side with a full-length 3/16" diameter (Ø5) stainless steel multi-staked piano hinge and shall be held closed with a tumbler lock keyed alike to other ASI washroom equipment. Face trim shall be 1" (25) wide formed from one piece with no miters, welding or open seams and have 1/4" (6) square return to front of surface mounting collar (supplied). Structural assembly of all components shall be of welded construction. Cabinet shall include theft and vandal resistant rollers that shall be of molded high-impact resistant plastic with integral molded-in stainless steel endpins and two (2) rollers [p/n R-004] shall be supplied.

**INSTALLATION**

Slide a stainless steel collar over the rear of cabinet and then surface mount cabinet to partition or wall using N° 10 self-tapping screws (by others) through concealed mounting holes provided.

**OPERATION**

Seat covers are self-feeding until supply is depleted. Toilet paper rolls feed freely until depleted and level of supply is constantly visible for low-level warning. Toilet paper rolls and paper seat covers are serviced by unlocking and opening door. Locked door prevents inadvertent dumping and unauthorized removal. Toilet paper spindles are carried in vandal resistant sub-frame accessible when door is opened.